



Geometric realizations of homotopic paths over curved surfaces

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Abstract. This paper introduces geometric realizations of homotopic paths over simply-connected surfaces with non-zero curvature as a means of comparing and measuring paths between antipodes with either a Feynman path integral or Woodhouse contour integral, resulting in a number of extensions of the Borsuk Ulam Theorem. All realizations of homotopic paths reside on a Riemannian surface S , which is simply-connected and has non-zero curvature at every point in S . A fundamental result in this paper is that for any pair of antipodal surface points, a path can be found that begins and ends at the antipodal points. The realization of homotopic paths as arcs on a Riemannian surface leads to applications in Mathematical Physics in terms of Feynman path integrals on trajectory-of-particle curves and Woodhouse contour integrals for antipodal vectors on twistor curves. Another fundamental result in this paper is that the Feynman trajectory of a particle is a homotopic path geometrically realizable as a Lefschetz arc.

1. Introduction

This paper introduces a path-Borsuk-Ulam Theorem, stemming from three main forms of paths over curved surfaces that have been identified, namely,

- ^{1°} **Poincaré Contour paths** were introduced by Poincaré in 1892 in his analysis situs paper [17]. In a contour path, each subpath is an infinitely small contour on a manifold [17, p. 240]. Recently, N.M.J. Woodhouse [23] introduced contour integrals defined on twistor curves on a complex manifold.
- ^{2°} **Whitehead Homotopic paths** were introduced during the late 1940s by J.H.C. Whitehead [21, 22] and S. Lefschetz [6], elaborated in [14–16]. For Whitehead, a *path* is a continuous map $h : [0, 1] \rightarrow S$, *i.e.*, a map from the unit interval to a space S . For Lefschetz, a *homotopic path* h in an arcwise connected space S is

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simply a map of a directed (= oriented) closed arc $\widehat{v_0, v_1}$ into S [6, p. 158]. A space is arcwise connected provided every vector in the space S is on a path containing an initial vector and a terminal vector such as the arcs in Figure 1.

3° **Feynman paths** were introduced by R.P. Feynman in his thesis completed in 1942 [3, p. xiv]. A *Feynman path* is a trace of the trajectory of a particle between fixed endpoints [3, p. xiv], providing a framework for a path integral, also introduced by Feynman[3] and elaborated by R.P. Feynman and A.R. Hibbs in [4]. A *Penrose path* over a twistor curve (from R. Penrose’s 1968 paper [13]) and its refinement by R.S. Ward in his 1977 thesis [20] supervised by Penrose, is a form of Feynman path in which the trajectory of a particle is over a twistor curve.

The original Borsuk-Ulam Theorem (BUT) [2] from K. Borsuk in 1933 is given in terms of antipodal vectors $\vec{p}, -\vec{p}$ on the surface of an n -dimensional Euclidean sphere S^n , defined by

$$S^n = \{(x_1, \dots, x_{n+1}) \in \mathbb{R}^{n+1}, x_1^2 + \dots + x_{n+1}^2 = 1, n \geq 2\}.$$

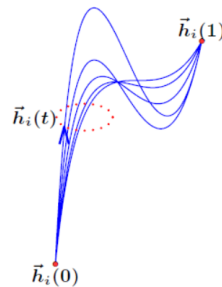


Figure 1: Discrete paths $h : I_d \rightarrow S$ with all $t \in I_d$.

Points on the surface of a sphere are *antipodal* provided the points are diametrically opposite each other. Examples of antipodal vectors are the poles on the surface of a planet.

In 1933, K. Borsuk introduced the following theorem.

Theorem 1.1. (Borsuk-Ulam Theorem) [2, p. 178] *For every continuous map $f : S^n \rightarrow \mathbb{R}^n$, there exists $\vec{p} \in S^n$ such that $f(\vec{p}) = f(-\vec{p})$.*

Remark 1.2. *Theorem 1.1 is a translation from German, which is given by J. Matoušek [9, p. 21].*

Remark 1.3. *The basis for Theorem 1.1 came from K. Borsuk’s thesis completed in 1930 [1]. Ulam is credited by Borsuk (in a footnote [2, p. 178]) with the idea codified in Theorem 1.1, which Ulam stated as a conjecture. In effect, Borsuk proved Ulam’s conjecture in 1933. In 1930, L. Lusternik and S. Shnirel’man introduced the nonvoid intersection of sets of closed surface curves that have antipodal vectors in common.*

Theorem 1.4. (Lusternik-Shnirel’man Theorem) [7] *For any cover F_1, \dots, F_{n+1} of the sphere S^n by $n + 1$ closed sets, there is at least one set containing a pair of antipodal points common to $F_i, -F_i$ (i.e., $F_i \cap -F_i \neq \emptyset$).*

Remark 1.5. *Theorem 1.4 is a translation from Russian, which is given by J. Matoušek [9, p. 21].*

Theorem 1.4 contrasts with Theorem 1.1. In the Lusternik-Shnirel’man Theorem 1.4, there is a closed set F_i that is a cover of a sphere S^n and that has an opposite set $-F_i$, in which the sets $F_i, -F_i$ contain antipodal points such that $F_i \cap -F_i \neq \emptyset$. This sharply contrasts with the Borsuk-Ulam Theorem, which asserts there is a continuous map f from S^n into \mathbb{R}^n over a surface containing antipodal surface vectors $\vec{p}, -\vec{p}$ such that $f(\vec{p}) = f(-\vec{p})$. Also, Theorem 1.4 concludes with the observation that the intersection of $F_i, -F_i$ is nonvoid

but the values of the shared antipodal points are not given. In the LS theorem formulation, it is possible that the antipodal points in $F_i \cap -F_i$ have different values. By contrast, in the Theorem 1.1 formulation, it is asserted that the antipodal points map to the same value.

Given a path $h : I \rightarrow S^n$, let $T = \{t_i\}$ be an ordered and countable subset of I , where $0 < t_i < t_{i+1} < 1$ such that $h(t_i) \neq h(t_{i+1})$. We then have $I_d = \{0, 1\} \cup T$, which is called a *discrete unit interval*.

Example 1.6. Given a path $h : I \rightarrow S^n$, let $T_{0.0001} = \{t_i\}$ be a countable and ordered subset of I such that $0 < t_i < t_j < 1$ for all $i < j$, and $|h(t_i) - h(t_{i+1})| = 0.00001$ for all i . Then $I_d = \{0, 1\} \cup T_{0.00001}$ is a discrete unit interval.

2. Preliminaries

More recent versions of the Borsuk-Ulam Theorem (see, e.g., [11, §68,p.405], [19, p.266],[9, §2.1,p. 23]) require the map $f : S^n \rightarrow \mathbb{R}^n$ to be continuous. The map f is continuous provided for each subset $E \subset S^n$, if a point \vec{p} is arbitrarily close to E (i.e., $\inf_{\vec{e} \in E} |\vec{p} - \vec{e}| = 0$), then $f(\vec{p})$ is arbitrarily close to $f(E)$. However, in keeping with an interest in the geometric realization of discrete paths as surface arcs containing points with gaps between them, we consider discrete maps.

Definition 2.1. Let S be a Riemannian surface. Given a path $h : I \rightarrow S$, a discrete path is a map $h : I_d \rightarrow S$ where I_d is a discrete unit interval of I . (We will also denote the discrete path by h .) Here $\vec{h}(0)$ and $\vec{h}(1)$ are the initial and terminal points in S , respectively, and $\vec{h}(t) \in S$ for all $t \in I_d$.

Example 2.2. Discretely close surface points \vec{p}, \vec{q} such as close water molecules always have a minute gap between them.

Example 2.3. The discrete unit interval I_d is a collection of discretely close points $t, t' \in I_d$ such that $t' = t_{i \pm 1}$.

Definition 2.4. A map $f : S^n \rightarrow \mathbb{R}^n$ is said to be discrete provided for each subset $E \subset S^n$, if a point \vec{p} is discretely close to E , then $f(\vec{p})$ is close to $f(E)$.

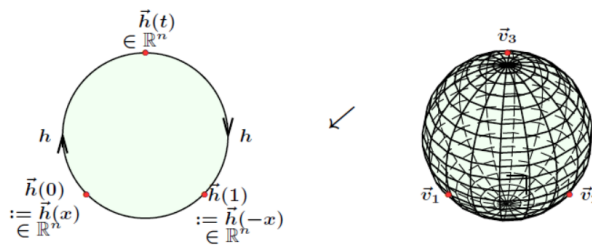


Figure 2: The left-slanting arrow \swarrow reads *collapses to*, e.g., $\blacktriangleleft \swarrow \triangleright$, i.e., collapse a left-pointing solid triangle to its boundary. For example, collapse a sphere S to a circle containing a discrete path $h : I_d \rightarrow S$ with $\vec{h}(0) = \vec{h}(x) \in \mathbb{R}^2$, antipodal to $\vec{h}(1) = \vec{h}(-x) \in \mathbb{R}^2$, with $\vec{h}(t) \in \mathbb{R}^2$ for $t \in I_d \setminus \{0, 1\}$.

Example 2.5. A sample discrete path $h : I_d \rightarrow S$ on the surface of a Riemannian sphere is shown in Figure 2. This path begins at vector $\vec{h}(0) \in \mathbb{R}^n$ at \vec{v}_1 on the surface of S and ends at vector $\vec{h}(1) \in \mathbb{R}^n$, which is the value of antipode of \vec{v}_1 . The assumption made here is that $\vec{h}(0)$ and $\vec{h}(1)$ have the same value such as identical temperature.

That is, a discrete path $h : I_d \rightarrow S$ is a map from the discrete unit interval $I_d \subset I$ (for $I = [0, 1]$) to a bounded, simply connected surface S with non-zero curvature. Path h is discrete, since there are gaps between all points $\vec{h}(t) \in S$ between 0 and 1 in $I_d \subset [0, 1]$. The surface S is *simply connected* provided every path h has

end points $h(0), h(1) \in S$ and h has no self-loops.

Paths either lie entirely on a surface in the planar case or lie on a surface and, possibly, puncture a surface in the non-planar case. Paths that puncture a surface are called cross-cuts. A *cross cut path* P (also called an *ideal arc* [10, §3, p.11]) has both ends in P and path interior in the interior of S .

Remark 2.6. *Homotopic paths were introduced by J.H.C. Whitehead [21]. For Whitehead, a path $h : [0, 1] \rightarrow X$ is a continuous map from the unit interval to a cell complex X . In the pursuit of discrete paths in a curved space, the focus is on 0-cells (single points) and 1-cells (arcs) in an n -dimensional Riemannian space S . A single surface vector is a 0-cell.*

Definition 2.7. [5] *An arc is a curvilinear line segment attached to a pair of 0-cells.*

Definition 2.8. *A pair of vectors v_0, v_1 is path-connected provided there is a sequence of 0-cells starting with v_0 and ending with v_1 in such a way that v_0, v_1 are attached to a Lefschetz arc. If such an arc exists between a pair of 0-cells v_0 and v_1 in this sequence (i.e., each pair v_0 and v_1 in the sequence of 0-cells are path connected), a collection of Lefschetz arcs corresponding to this sequence is called a discrete Lefschetz arc. We will denote the discrete Lefschetz arc between v_0 and v_1 by $\widehat{v_0, v_1}$.*

Proposition 2.9. *There is a discrete Lefschetz arc between each pair of 0-cells.*

Proof. Immediate from Definition 2.8. \square

Example 2.10. *All vectors on the circle in Figure 2 are path-connected, since, from Proposition 2.9, there is a Lefschetz arc between each pair of vectors.*

3. Antipodal and Non-Antipodal Path Borsuk-Ulam Theorem

This section introduces results for the geometric realization of homotopic paths in surface arcs.

Lemma 3.1. *Every discrete path constructs a discrete Lefschetz arc.*

Proof. Given a path $h : I \rightarrow X$, let $h : I_d \rightarrow X$ be a discrete path. Then the collection

$$\{h(0), h(1)\} \cup \{h(t_i) : t_i \in I_d\}$$

forms a sequence of path connected 0-cells in X , hence it forms a discrete Lefschetz arc between $h(0)$ and $h(1)$. \square

Theorem 3.2. *The endpoints of a discrete Lefschetz arc can be the same.*

Proof. Given two path connected 0-cells \vec{v}_0 and \vec{v}_1 , we know that there is a discrete Lefschetz arc from \vec{v}_0 to \vec{v}_1 . One can reverse the direction of arcs (since it can be considered to be a discrete path) so that the union of the discrete Lefschetz arcs $\widehat{v_0, v_1}$ and $\widehat{v_1, v_0}$ will form a discrete Lefschetz arc $\widehat{v_0, v_0}$. \square

Next, consider the geometric realization of discrete homotopic path as a discrete arc and which constructs a vector field.

Theorem 3.3. *Every discrete path constructs a vector field.*

Proof. Let $h : I_d \rightarrow S$ be a discrete path. From Lemma 3.1, h constructs a discrete arc $\widehat{h(0), h(1)}$ on a surface S . Consequently, each $\vec{h}(t) \in \widehat{h(0), h(1)}$ has a location $(x_1, \dots) \in S$ with its own magnitude and direction S , i.e., every $\vec{h}(t)$ is a vector in S . Hence, h constructs a vector field. \square

Lemma 3.4. Let \vec{v}_1, \vec{v}_2 be antipodal vectors on the surface of an n -sphere S^n . There exists a discrete path h with vectors that are antipodal on a surface S^n .

Proof. Let \vec{v}_1, \vec{v}_2 be antipodal vectors on the surface of an n -sphere S^n . Since S^n is path connected, there is a discrete Lefschetz arc $\widehat{v_1, v_2}$. The collection of Lefschetz arcs (hence the discrete Lefschetz arc itself) forms a discrete path $h : I_d \rightarrow S^n$ with $\vec{h}(0) = \vec{v}_1$ and $\vec{h}(1) = \vec{v}_2$. Hence, a discrete path can be defined for every pair of antipodal points on S^n . \square

From what we have observed about discrete paths on the surface of a sphere, we obtain the following theorem.

Theorem 3.5. (Path-Borsuk-Ulam Theorem) Given a continuous map $f : S^n \rightarrow \mathbb{R}^n$ (hence a discrete map), there exist a discrete path $h : I_d \rightarrow \mathbb{R}^n$ and a point $\vec{p} \in S^n$ such that $h(0) = f(\vec{p}) = f(-\vec{p})$. In fact, h forms a discrete loop based at $f(\vec{p})$.

Proof. It is obvious that a continuous map $f : S^n \rightarrow \mathbb{R}^n$ is also a discrete map. From Theorem 1.1 (Borsuk-Ulam Theorem), we know that there is a point $\vec{p} \in S^n$ such that $f(\vec{p}) = f(-\vec{p})$. Consider a sequence of points $\{\vec{v}_t\} \subset S^n$ indexed over a discrete interval I_d such that $\vec{v}_0 = \vec{p}, \vec{v}_1 = -\vec{p}$, and two consecutive terms \vec{v}_t, \vec{v}_{t+1} are discretely close for all $t \in I_d$. Then consider the image of this sequence $\{f(\vec{v}_t)\}_{t \in I_d}$. This set can be considered as the image of the discrete path $h : I_d \rightarrow \mathbb{R}^n$ defined by $h(t) = f(\vec{v}_t)$. In fact, h is a discrete loop. \square

Remark 3.6. An immediate consequence of Theorem 3.5 is that, for any pair of antipodal surface points, we can always introduce a discrete path h that begins and ends at the antipodal points such as places that have same latitude and longitude. For example, the antipode of Winnipeg, Manitoba, Canada with coordinates $49^\circ.53'N, 97^\circ.8'W$ is Port-aux-Français, Kerguelen, French Southern Territories.

Example 3.7. An example of a discrete path that begins and ends at antipodal surface points is shown in Figure 2.

Observe that a path can be constructed between any pair of surface vectors. This observation leads to more general form of Theorem 3.5.

Theorem 3.8. (Non-antipodal path-BUT) Let the discrete unit interval I_d be an index set for vectors $v_0, \dots, v_t, \dots, v_1, t \in I_d$ in S^n in a continuous map $f : S^n \rightarrow \mathbb{R}^n$ such that $f(v_0) = f(v_1)$ for some $v_0, v_1 \in S^n$. There is a discrete path $k : I_d \rightarrow \mathbb{R}^n$ with endpoints $f(v_0), f(v_1)$ that are values in \mathbb{R}^n such that $k(0) = k(1)$.

Proof. Let $h : I \rightarrow S^n$ be a path from v_0 to v_1 and $h : I_d \rightarrow S^n$ be its associated discrete path. Then the composition $k = f \circ h$ is a discrete path in \mathbb{R}^n with endpoints $f(v_0)$ and $f(v_1)$ so that $k(0) = k(1)$. \square

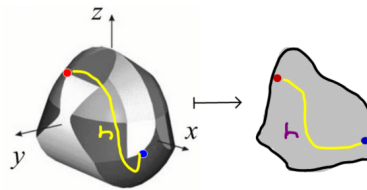


Figure 3: 2D and 3D views of discrete paths on a Gomboc Riemannian surface.

Example 3.9. An example of a discrete path that begins and ends at antipodal surface vectors on a bumpy Riemannian sphere (aka Gomboc sphere) is shown in Figure 3.

Example 3.10. An example of a discrete path $h : S^2 \rightarrow \mathbb{R}^3$ on a 3D Gomboc Riemannian surface is shown in Figure 3. The same path is also depicted on a 2D slice of the 3D surface. In keeping with Theorem 3.8, each vector $\vec{h}(v_t)$ is a signal value from the path h . For example, if we let the discrete path be an optical field flow containing a stream of photons reflected from a Riemannian surface, then there are number of possible signal values for $\vec{h}(v_t)$, e.g.,

- 1° wavelength of $\vec{h}(v_t)$.
- 2° frequency of $\vec{h}(v_t)$.
- 3° electron voltage of $\vec{h}(v_t)$.
- 4° lumens (luminosity) of $\vec{h}(v_t)$.
- 5° gradient of $\vec{h}(v_t)$, $t \in I_d$, which would be perpendicular to the surface at (x, y, z) , defined by

$$\text{grad}(\vec{h}(v_t)) = \frac{\partial \vec{h}}{\partial x} i + \frac{\partial \vec{h}}{\partial y} j + \frac{\partial \vec{h}}{\partial z} k.$$

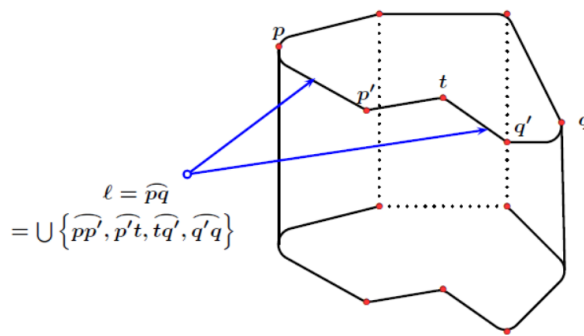


Figure 4: Trajectory of a particle over twistor curve realizable as the union of a sequence of sub-arcs on Lefschetz arc $\ell = \widehat{pq}$ on a R.S. Ward hypersurface CS [20, p.62].

4. Feynman Trajectories of a Particle

This section introduces particle trajectories as continuous paths over the curvature of space-time, which leads to the counterpart of the discrete path results already given. The transition from discrete paths results from the geometry of space-time generated by quantum processes [8], which is in keeping with the observation by R. Penrose [13] that the link between space-time curvature and quantum processes such as those found in Feynman trajectory of a particle is supplied by the use of twistors. A *twistor space* is a complex manifold CM. For example, a Lefschetz arc in curved space-time is a R.S. Ward hypersurface S twistor [20, p.56], which is a complex curve ℓ in CS.

Example 4.1. A sample twistor curve $\ell \in \text{CS}$ is shown in Fig. 4, which is a geometric realization of a Feynman trajectory of a particle (see Def. 4.2), which leads to a space-time view of a Lefschetz arc (see Def. 4.2 and Lemma 4.5).

Definition 4.2. The trajectory of a particle in a 2-plane in curved space-time is a map

$$h : \mathbb{R}^2 \times S^2 \rightarrow \mathbb{R}^2 \times S^2$$

defined by

$$h(t_{t_x}) = \widehat{t_{t_x}, t_{t_{x_i}}} \cup \bigcup \widehat{t_{t_{x_i}}, t'_{t'_{x_i}}} \quad t, t' \in \mathbb{R}, x_i \in S^2, i \in I,$$

in which each $\widehat{t_{t_{x_i}}, t'_{t'_{x_i}}}$ is a space-time line segment in a curve ℓ starting with subarc $\widehat{t_{t_{x_0}}, t_{t_{x_i}}}$ in a Lefschetz arc at times t_t (instant t in region time t) with index i in the unit interval $I = [0, 1]$ is mapped to an arcwise-connected set, i.e., the line segments in the trajectory are attached to each other and starting with $\widehat{t_{t_{x_0}}, t_{t_{x_i}}}$, there is a path from any subarc a sequence of subarcs can be traversed to reach an ending subarc $\widehat{t_{t_{x_n}}, t'_{t'_{x_n}}}$ in a N.M.J. Woodhouse [23] twistor space $\mathbb{R}^2 \times S^2$ with metric signature $++--$.

Remark 4.3. From Definition 4.2, the vectors in $h(t_{x_i})$ are J.H.C. Whitehead zero cells [21] in an arcwise-connected space $\mathbb{R}^2 \times S^2$.

Definition 4.4. A Lefschetz arc E is a curve ℓ attached between a pair of 0-cells p, p' . We assume the curve ℓ is dense and the points in ℓ are path-connected, i.e., between every pair of points q, q' in ℓ , there is a sequence of sub-arcs traversable between q and q' .

Lemma 4.5. A trajectory of a particle is realizable as a Lefschetz arc.

Proof. From Definition 4.2, a trajectory h is a curve ℓ that starts and ends with a 0-cell and is the union of subarcs in an arcwise-connected space. Hence, from Definition 4.4, the trajectory h is realizable as a Lefschetz arc. \square

Example 4.6. A sample trajectory of a particle as a Lefschetz arc over a twistor curve realized as a Lefschetz arc $\ell = \widehat{pq}$ with endpoints (0-cells) \vec{p}, \vec{q} and which is the union of sub-arcs is shown in Figure 4.

Definition 4.7. The unit $I = [0, 1] \in \mathbb{R}$ is the set of all real values in the closed interval with initial value 0 and ending 1 and an unbounded number of consecutive everywhere dense subintervals of real values between 0 and 1. That is, every real number x in a subinterval of $A \subset I$ has another real number $x' \in A$ that is arbitrarily close to x .

Lemma 4.8. The trajectory of a particle is continuous.

Proof. From Definition 4.7, I is dense and is the index set for the points in the trajectory of a particle. A particle moving along the Lefschetz curve can be observed at any real value in the unit interval $I = [0, 1]$ (see J.J. Sakurai and J. Napolitano [18, p. 37]). Let h be the trajectory of a particle t_{t_x} . One can consider this trajectory as a curve $\ell : I \rightarrow Im h$ defined by $\ell(t) = t_{t_{x_i}}$ with $\ell(0) = t_{t_x}$. Since ℓ is continuous, for any close pair i, j in I will be mapped to close pair $t_{t_{x_i}}$ and $t_{t_{x_j}}$ and hence close points in $\mathbb{R}^2 \times S^2$ will be mapped to two close trajectories. Hence, h is continuous. Then if $i, i' \in I$ are close, then $t_{x_i}, t_{x_{i'}}$ are close. Hence, the trajectory h is continuous. \square

Remark 4.9. In the proof of Lemma 4.8, we considered a trajectory of a particle as a curve, parametrized on the closed interval $[0, 1]$. However, in 1-D Quantum Mechanics, this is not the case, i.e.. The points of the trajectory may have an infinite number of possible values so that they may not be limited in $[0, 1]$ but rather are lying in $(-\infty, \infty)$. For more details, see J.J. Sakurai and J. Napolitano [18, pp. 37-42].

Example 4.10. Given a trajectory h , consider the set $J = \{t_i\}_{i \in I}$ of the instants of time of occurrence of the points in the trajectory of a particle over a vector field. The map $g : I \rightarrow \mathbb{R}$ defined by $g(i) = t_i$ is continuous, since for every arbitrarily close pair i and j , t_i and t_j are also arbitrarily close.

5. Feynman Path Integral

In this section, it is observed that a Feynman path is continuous (Lemma 5.2), which leads to the results in Theorem 5.4 and Theorem 5.5 for Feynman paths, which are consequences of the Borsuk-Ulam Theorem.

Definition 5.1. [4, p. 31] A Feynman path is a function $H : \mathbb{R}^2 \times S^2 \rightarrow S^2$ defined by $H(t_{t_x}) = x$ for a particle at point x at time t_t .

Lemma 5.2. Every Feynman path is continuous.

Proof. Let $H : \mathbb{R}^2 \times S^2 \rightarrow S^2$ be a Feynman path, defined by $H(t_{t_{x_a}}) = x_a$ which is the trajectory h of a particle at point x_a at time t_t . Let ℓ represent that a particle travels over during its trajectory and let $H(t_{t_{x_a}}) = x_a$ be a point in ℓ . For simplicity, the curve ℓ is referred to as the trajectory of a particle. During the passage of a particle over ℓ , ℓ has no gaps in it. Since a trajectory map h is continuous, two close points $t_{t_{x_a}}$ and $t_{t_{x_b}}$ will lead us two close points x_a and x_b in ℓ at time t_t . Hence, a Feynman path h is continuous. \square

Remark 5.3. In Lemma 5.2, the continuity of a Feynman path H is explained in terms of the closeness (nearness) paradigm from [12, §1.5, p. 8], instead of the abstract (less intuitive) $\epsilon - \delta$ view of continuity. This approach befits the character of the trajectory of a particle over a curve ℓ , where the trajectory of a particle and the curve ℓ (without gaps) are traced by the particle in its trajectory. Just as pairs of points in the curve ℓ can be arbitrarily close, so too, from Lemma 4.8, the vectors $H(t_{x_a}), H(t_{x_b})$ in the trajectory of a particle can be arbitrarily close.

The value of a path between points a and b on a curve ℓ (the positions of a particle trajectory at times t_a, t_b , respectively), is $K(b, a)$, defined in a complex space $\mathbb{C}S$ with respect to Planck’s constant \hbar by Feynman and Hibbs [4, p. 45] by

$$\begin{aligned}
 V(x, t) &= \text{Potential energy of particle with mass } m. \\
 L &= \frac{m}{2} \dot{x}^2 - V(x, y) \text{ (Lagrangian for the system).} \\
 S[b, a] &= \int_{t_a}^{t_b} L(\dot{x}, x, t) dt \\
 a, b &= \text{points on a twistor curve.} \\
 K(b, a) &= \int_a^b e^{(\frac{i}{\hbar})S[b,a]} \mathcal{D}x(t).
 \end{aligned}$$

A Feynman path $H : \mathbb{R}^2 \times S^2 \rightarrow S^2$ over a curved space S^2 can be considered as $H = pr_2 \circ h$, the composition of its corresponding trajectory map $h : \mathbb{R}^2 \times S^2 \rightarrow \mathbb{R} \times S^2$ and the second projection map $pr_2 : \mathbb{R}^2 \times S^2 \rightarrow S^2$. Given a fixed point b_h on ℓ , define $\alpha : S^2 \rightarrow \mathbb{R}^2$ by $\alpha(\vec{a}) = K(b_h, a)$ where $K(b_h, a)$ is the value of the trajectory h containing points b_h, a in a segment $\widehat{b_h, a}$ in a curve ℓ starting at a and terminating at b_h .

Theorem 5.4. (Feynman Path Theorem) Given a map $\alpha : S^2 \rightarrow \mathbb{R}^2$, there exists \vec{a} in S^2 such that $\alpha(\vec{a}) = \alpha(-\vec{a})$.

Proof. From Lemma 5.2, a Feynman path H is continuous and so that α is also continuous. Hence, from Theorem 1.1, we obtain the desired result, $\alpha(\vec{a}) = \alpha(-\vec{a})$ for antipodal points $a, -a$ in a Feynman path H . \square

Theorem 5.5. (Feynman Trajectory-of-Particle Theorem) The Feynman trajectory of a particle satisfies Borsuk-Ulam Theorem 1.1. Let $H : S^2 \rightarrow \mathbb{R}^2$ be the trajectory of a particle on the surface of sphere. There is at least one pair vectors $\vec{p}, \vec{p}' \in S^2$ such that $H(\vec{p}) = H(\vec{p}')$.

Proof. From Lemma 5.2, a Feynman trajectory is continuous. Hence, from Theorem 1.1, we obtain the desired result for antipodal points $\vec{p}, -\vec{p} \in S^n$ in the Feynman trajectory h . \square

Theorem 5.6. (Feynman Path Integral Theorem) There exists a Feynman path with an initial path integral $K(b_h, a)$ for an initial vector \vec{a} that equals the path integral $K(b_h, -a)$ for a later vector $-\vec{a}$, which may or may not be the antipode of vector \vec{a} .

Proof. $K(b_h, a)$ are Feynman path integrals that resonate (have values) for a particle that has gradients on either two different surface curvatures along a surface curve ℓ or on the same surface curvature on a path ℓ' for a boomerang trajectory that follows a path that is a cycle. In either case, choose an intermediate point b_h in the path between \vec{a} and b_h so that the two segments on ℓ have the same length. In that case, $K(b_h, a) = K(b_h, -a)$. \square

Remark 5.7. The significance of Theorem 5.6 is that the endpoints on a particle trajectory curve ℓ need not be antipodal points. That is, Theorem 5.6 is more general than Theorem 5.4.

6. Woodhouse Borsuk-Ulam Theorem

This section gives three results for N.M.J. Woodhouse contour integrals [23, p. 198], defined with respect to the set of all real α -planes that has topology $\mathbb{R}^2 \times S^1$, which is compactified by adding S^1 representing α -planes that lie in the null cone at ∞ . First, consider

$\xi = x_1 + ix_2$ and $\tau = t_1 + it_2$, representing α -planes as surfaces, with
 $w = \xi + \bar{z}\tau$, $\bar{w} = \bar{\xi} + z\bar{\tau}$, constant for $z = e^{i\theta}$, where
 $z = e^{i\theta}$ determines orientation of α -plane.

$$\phi(w, \bar{w}, z) = \frac{1}{2\pi} \oint_{|z|=1} f(w, \bar{w}, z) \frac{dz}{z}, \text{ expanded to obtain}$$

$$\phi(w, \bar{w}, z) = \frac{1}{2\pi} \oint_{|z|=1} f(\xi + \bar{z}\tau, \bar{\xi} + z\bar{\tau}, z) \frac{dz}{z}.$$

Let $\Phi : S^2 \rightarrow \mathbb{C}$ be a map defined by $\Phi(\vec{p}) = \phi(w_{\vec{p}}, \bar{w}_{\vec{p}}, z)$, where $w_{\vec{p}}$ is the point representing \vec{p} on the equilateral circle $S_{\vec{p}}$ on S^2 which is passing through \vec{p} . The function Φ can be realized as a function $\Phi : S^2 \rightarrow \mathbb{R}^2$ as \mathbb{C} and \mathbb{R}^2 are homeomorphic.

Definition 6.1. The contour integral $\Phi : S^2 \rightarrow \mathbb{R}^2$ is a smooth function, since ϕ is a smooth function on a twistor space [23]. That is, Φ is continuous.

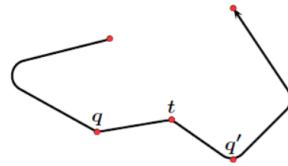


Figure 5: Woodhouse contour integrals on sub-twistor curve antipodes q, q' with $\oint_{q \neq 0} = \oint_{q' \neq 0}$.

Theorem 6.2. The contour integral Φ satisfies the Borsuk-Ulam Theorem.

Proof. From Definition 6.1, the contour integral $\Phi : S^2 \rightarrow \mathbb{R}^2$ is a continuous function. The result follows from Theorem 1.1, i.e., there exist antipodes $\vec{p}, -\vec{p}$ on a twistor curve in $\mathbb{R}^2 \times S^2$ such that $\Phi(p) = \Phi(-p)$. \square

Corollary 6.3. The map Φ also satisfies the path-Borsuk-Ulam Theorem given in Theorem 3.5.

Proof. Take $n = 2$ and replace the continuous map $f : S^n \rightarrow \mathbb{R}^n$ with $\Phi : S^2 \rightarrow \mathbb{R}^2$ in the proof of Theorem 3.5. \square

Example 6.4. Sample contour integrals on sub-twistor vectors that are antipodal are shown in Figure 5.

Theorem 6.5. Let ϕ, ϕ' be the Woodhouse contour integrals over a twistor curve ℓ and let p, p' be any two distinct points on ℓ . Then there are Φ, Φ' such that $\Phi(p) = \Phi'(p')$.

Proof. Replace the Feynman path integral with the Woodhouse contour integral in the proof of Theorem 5.6, and the desired result follows. That is, we can always find a point q between p, p' on the twistor ℓ such that $\Phi(p) = \Phi'(p')$. \square

Remark 6.6. Theorem 6.5 covers a broader spectrum of twistor length measurements than Theorem 6.2. That is, for any pair of distinct vectors on a twistor curve, we can always find an intermediate vector so that the contour integrals over the resulting twistor sub-arcs have equal value.

Example 6.7. Sample contour integrals on sub-twistor curves $\widehat{v_1, v_2}, \widehat{v_2, v_3}$ with end points that may or may not be non-antipodal are shown in Figure 6.

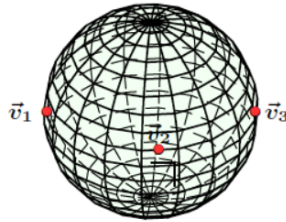


Figure 6: Woodhouse contour integrals on sub-twistor curves $\widehat{v_1, v_2}, \widehat{v_2, v_3}$ with $\oint_{\widehat{v_1, v_2}} 0 = \oint_{\widehat{v_2, v_3}} 0$.

7. Concluding Remarks

The focus in path Borsuk-Ulam Theorem 3.5 is on a homotopic path between antipodes on the surface of a sphere S^n mapped to real values in \mathbb{R}^n . The geometry underlying the Borsuk-Ulam Theorem looms up, for example, in the realization of a homotopic path as an arc stretching over a planetary curved surface between one location and another location at varying space-times with the same latitude and longitude. In this paper, the Borsuk-Ulam Theorem is an emperor with new clothes, namely,

- 1^o *How to look*: consider either a discrete or continuous homotopic paths between antipodes.
- 2^o *Geometric realization*: endpoints of twistor curves that are either antipodal or non-antipodal.
- 3^o *Length-of-arc measure*: e.g., measure with either a Feynman path integral or Woodhouse contour integral over arcs having antipodal endpoints.

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